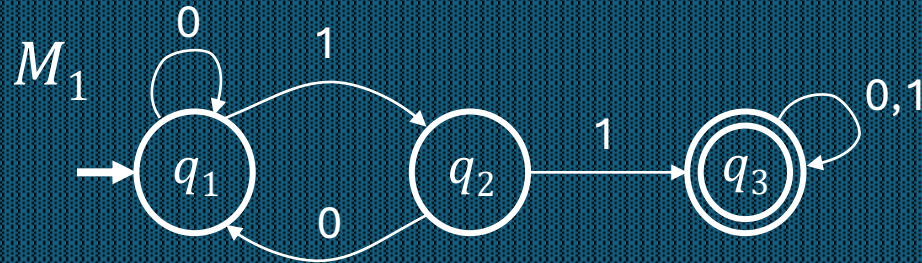


Intro to the Theory of Computation

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Let's begin: Finite Automata



States: $q_1 q_2 q_3$

Transitions: $\xrightarrow{1}$

Start state: $\rightarrow \bigcirc$

Accept states: $\bigcirc\bigcirc$

Input: finite string

Output: Accept or Reject

Computation process: Begin at start state, read input symbols, follow corresponding transitions,
Accept if end with accept state, Reject if not.

Examples: 01101 \rightarrow Accept
00101 \rightarrow Reject

M_1 accepts exactly those strings in A where
 $A = \{w \mid w \text{ contains substring } 11\}$.

Say that A is the language of M_1 and that M_1 recognizes A and that $A = L(M_1)$.

Finite Automata – Formal Definition

Defn: A finite automaton M is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$

Q finite set of states

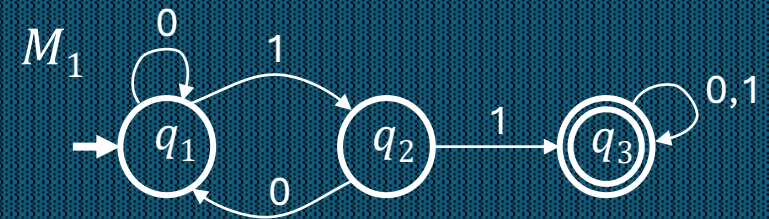
Σ finite set of alphabet symbols

δ transition function $\delta: (Q, \Sigma) \Rightarrow Q$ means $\begin{array}{c} q \\ \xrightarrow{a} r \end{array}$

q_0 start state

F set of accept states

Example:



$$M_1 = (Q, \Sigma, \delta, q_1, F)$$

$$Q = \{q_1, q_2, q_3\}$$

$$\Sigma = \{0, 1\}$$

$$F = \{q_3\}$$

$\delta =$	0	1
q_1	q_1	q_2
q_2	q_1	q_3
q_3	q_3	q_3

Q. How many tuples does Finite Automata has?

(a) 4

(b) 5

(c) 6

Finite Automata – Computation

Strings and languages

- A string is a finite sequence of symbols in Σ
- A language is a set of strings (finite or infinite)
- The empty string ε is the string of length 0
- The empty language \emptyset is the set with no strings

Defn: M accepts string $w = w_1w_2 \dots w_n$ each $w_i \in \Sigma$ if there is a sequence of states $r_0, r_1, r_2, \dots, r_n \in Q$ where:

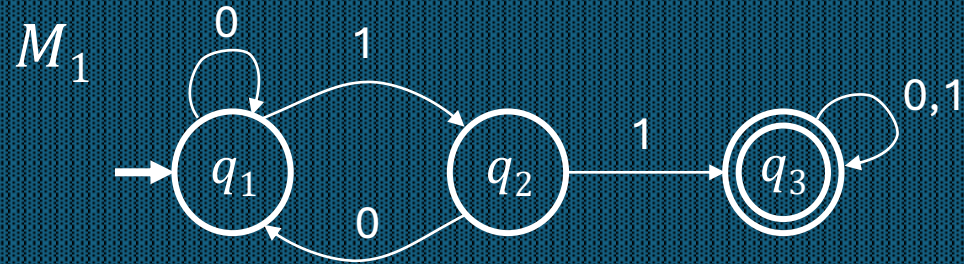
- $r_0 = q_0$
- $r_i = \delta(r_{i-1}, w_i)$ for $1 \leq i \leq n$
- $r_n \in F$

Recognizing languages

- $L(M) = \{w \mid M \text{ accepts } w\}$
- $L(M)$ is the language of M
- M recognizes $L(M)$

Defn: A language is regular if some finite automaton recognizes it.

Regular Languages – Examples



$$L(M_1) = \{w \mid w \text{ contains substring } 11\} = A$$

Therefore A is regular

More examples:

Let $B = \{w \mid w \text{ has an even number of 1s}\}$
 B is regular (make automaton for practice).

Let $C = \{w \mid w \text{ has equal numbers of 0s and 1s}\}$
 C is not regular (we will prove).

Goal: Understand the regular languages

Closure Properties on regular languages

Dfn: are defined as certain operations on regular language that are guaranteed to produce regular language.

Q. Closure properties of regular language ?

- (a) Union
- (b) Intersection
- (c) Complementation

Regular Expressions

Regular operations. Let A, B be languages:

- **Union:** $A \cup B = \{w \mid w \in A \text{ or } w \in B\}$
- **Concatenation:** $A \circ B = \{xy \mid x \in A \text{ and } y \in B\} = AB$
- **Star:** $A^* = \{x_1 \dots x_k \mid \text{each } x_i \in A \text{ for } k \geq 0\}$
Note: $\varepsilon \in A^*$ always

Example. Let $A = \{\text{good, bad}\}$ and $B = \{\text{boy, girl}\}$.

- $A \cup B = \{\text{good, bad, boy, girl}\}$
- $A \circ B = AB = \{\text{goodboy, goodgirl, badboy, badgirl}\}$
- $A^* = \{\varepsilon, \text{good, bad, goodgood, goodbad, badgood, badbad, goodgoodgood, goodgoodbad, ...}\}$

Regular expressions

- Built from Σ , members $\Sigma, \emptyset, \varepsilon$ [Atomic]
- By using $\cup, \circ, *$ [Composite]

Examples:

- $(0 \cup 1)^* = \Sigma^*$ gives all strings over Σ
- Σ^*1 gives all strings that end with 1
- $\Sigma^*11\Sigma^* =$ all strings that contain 11 = $L(M_1)$

Goal: Show finite automata equivalent to regular expressions

Example 3 Let $\Sigma = \{a, b\}$ for each of the following languages over Σ , find a regular expression representing the following:

- (a) All strings that contain exactly one 'a'.
- (b) All strings beginning with 'ab'.
- (c) All strings that contains either the substring 'aaa' or 'bbb'.

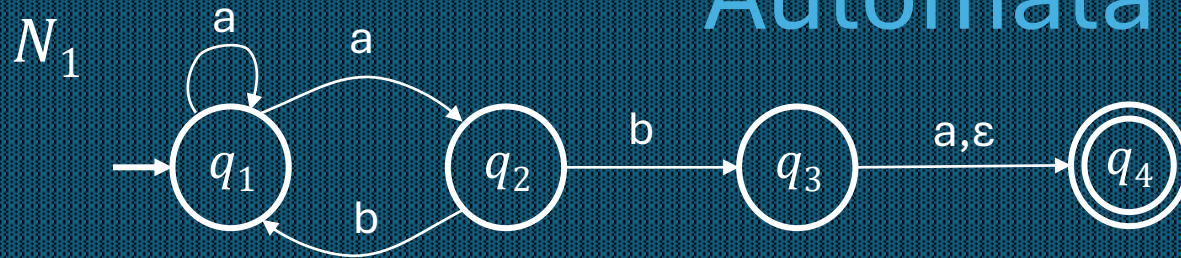
Solution

(a) $b^* a b^*$

(b) $ab(a+b)^*$

(c) $(a+b)^*(aaa+bbb)(a+b)^*$

Nondeterministic Finite Automata



New features of nondeterminism:

- multiple paths possible (0, 1 or many at each step)
- ϵ -transition is a “free” move without reading input
- Accept input if some path leads to accept

Example inputs:

- ab accept
- aa reject
- aba accept
- abb reject

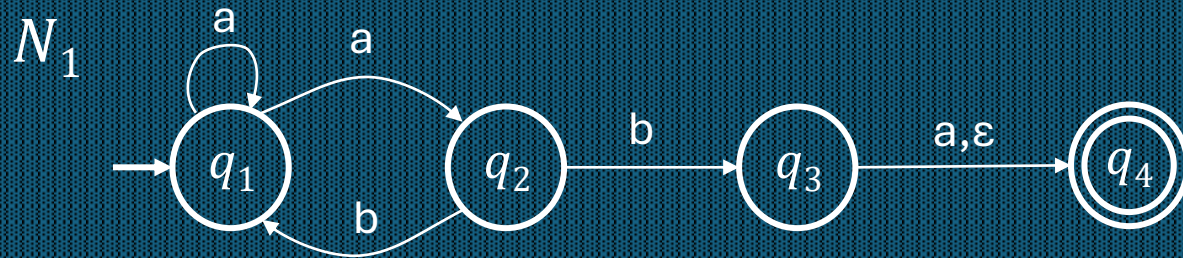
Check-in 2.1

What does N_1 do on input aab ?

- (a) Accept
- (b) Reject
- (c) Both Accept and Reject

Nondeterminism doesn't correspond to a physical machine we can build. However, it is useful mathematically.

NFA – Formal Definition



Defn: A nondeterministic finite automaton (NFA) N is a 5-tuple $(Q, \Sigma, \delta, q_0, F)$

accept states
start state
transition function
alphabet
states

- all same as before except δ
- $\delta: Q \times \underbrace{\Sigma \cup \{\varepsilon\}}_{\text{power set}} \rightarrow \mathcal{P}(Q) = \{R | R \subseteq Q\}$
- In the N_1 example: $\delta(q_1, a) = \{q_1, q_2\}$
 $\delta(q_1, b) = \emptyset$

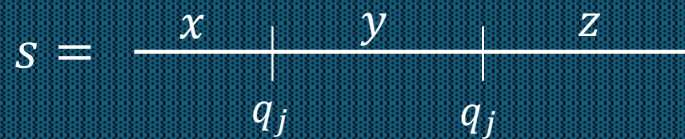
Method for Proving language is regular

Pumping Lemma: For every regular language A , there is a number p (the “pumping length”) such that if $s \in A$ and $|s| \geq p$ then $s = xyz$ where

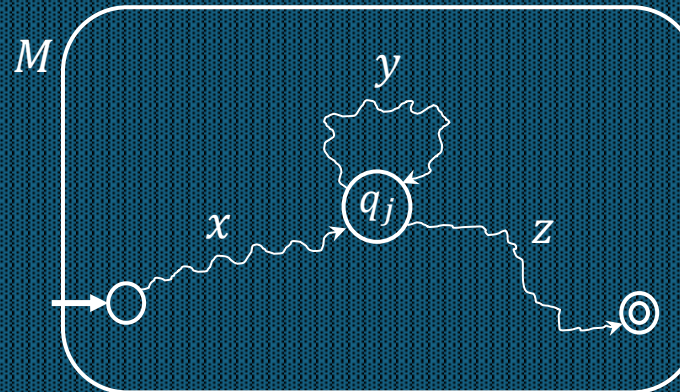
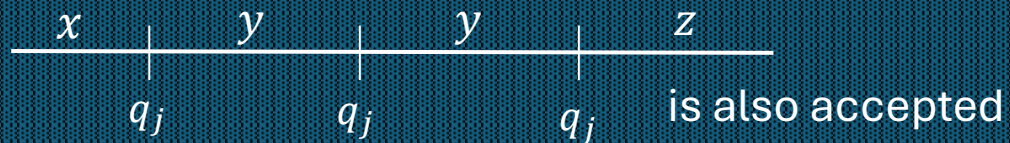
- 1) $xy^iz \in A$ for all $i \geq 0$
 - 2) $y \neq \varepsilon$
 - 3) $|xy| \leq p$
- $y^i = \underbrace{yy \cdots y}_i$

Informally: A is regular \rightarrow every long string in A can be pumped and the result stays in A .

Proof: Let DFA M recognize A . Let p be the number of states in M . Pick $s \in A$ where $|s| \geq p$.



M will repeat a state q_j when reading s because s is so long.



The path that M follows when reading s .

